# **Function**

C function is a self-contained block of statements that can be executed repeatedly whenever we need it.

## **Benefits of function**

- The function provides modularity.
- The function provides reusable code.
- In large programs, debugging and editing tasks is easy with the use of functions.
- The program can be modularized into smaller parts.
- Separate function independently can be developed according to the needs.

## There are two types of functions in C

#### Built-in(Library) Functions

The system provided these functions and stored in the library. Therefore it is also called Library Functions.
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e.g. scanf(), printf(), strcpy, strlwr, strcmp, strlen, strcat etc.

- $_{\odot}$   $\,$  To use these functions, you just need to include the appropriate C header files.
- User Defined Functions
- These functions are defined by the user at the time of writing the program.

## **Parts of Function**

- 1. Function Prototype (function declaration)
- 2. Function Definition
- 3. Function Call

1. Function Prototype

Syntax:

dataType functionName (Parameter List)

Example:

int addition();

```
2. Function Definition
```

Syntax:

returnType functionName(Function arguments)

{

//body of the function

}

Example:

```
int addition()
```

{

}

```
3. Calling a function in C
```

Program to illustrate the Addition of Two Numbers using User Defined Function

Example: #include<stdio.h> /\* function declaration \*/int addition(); int main() { /\* local variable definition \*/ int answer; /\* calling a function to get addition value \*/ answer = addition(); printf("The addition of the two numbers is: %d\n",answer); return 0; } /\* function returning the addition of two numbers \*/int addition() { /\* local variable definition \*/ int num1 = 10, num2 = 5; return num1+num2;

Program Output:

The addition of the two numbers is: 15